

Step 1 of 8

Make  $M[2,1] = 0$  using pivot  $M[1,1]$

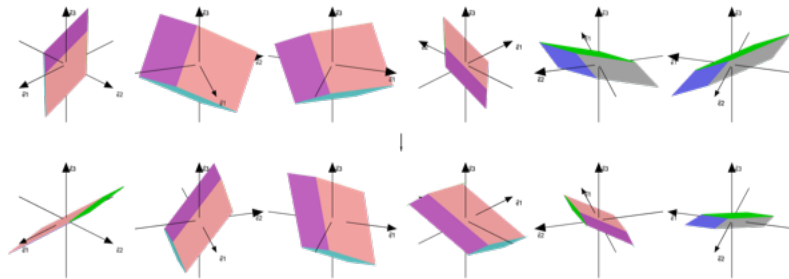
$$R2 \leftarrow R2 - \left( \frac{M[2,1]}{M[1,1]} \right) \times R1$$

$$\begin{bmatrix} 3 & 5 & -3 \\ 3 & 5 & 3 \\ 0 & -1 & 5 \end{bmatrix} \rightarrow \begin{bmatrix} 3 & 5 & -3 \\ 0 & 0 & 6 \\ 0 & -1 & 5 \end{bmatrix}$$

Column directions

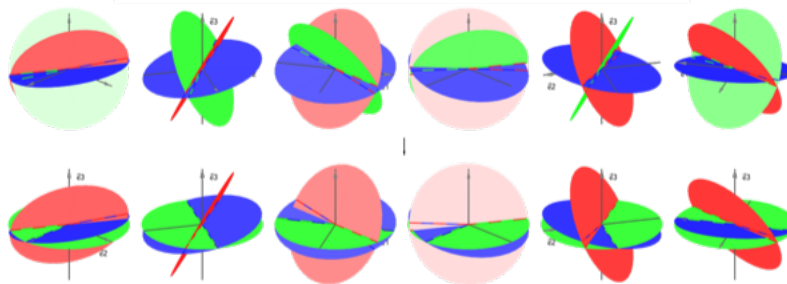
Shearing space:

- all columns move together
- sheared space straightens along  $\vec{e}_2$  direction



Row normal planes (red: r1, green: r2, blue: r3)  
coefficient of  $x_1$  is eliminated in row 2

↓  
green plane adjusts so that  
(plane normal) ·  $\vec{e}_1 = 0$



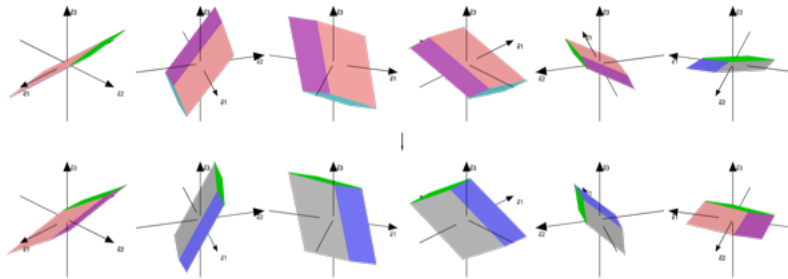
Step 2 of 8

Swap pivot into position:  $R3 \leftrightarrow R2$

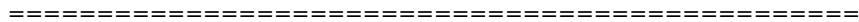
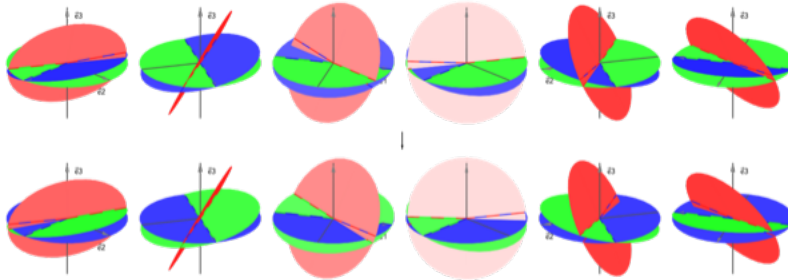
$$\begin{bmatrix} 3 & 5 & -3 \\ 0 & 0 & 6 \\ 0 & -1 & 5 \end{bmatrix} \rightarrow \begin{bmatrix} 3 & 5 & -3 \\ 0 & -1 & 5 \\ 0 & 0 & 6 \end{bmatrix}$$

Column directions  
 Swapping rows is equivalent to reflection across

- plane  $x_3 = x_2$
- plane normal:  $\vec{e}_2 - \vec{e}_3$



Row normal planes (red: r1, green: r2, blue: r3)  
 blue and green planes exchange places



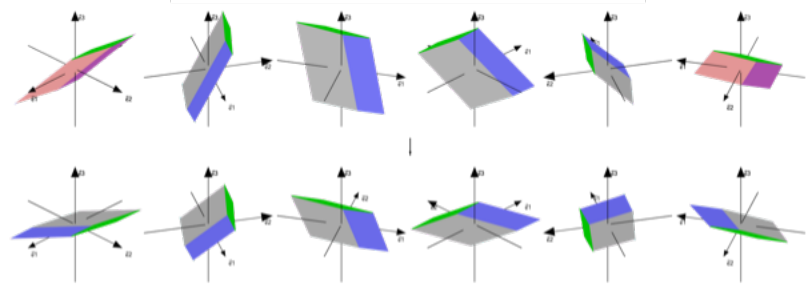
Step 3 of 8

Make pivot  $M[3,3] = 1$

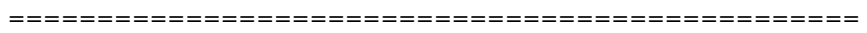
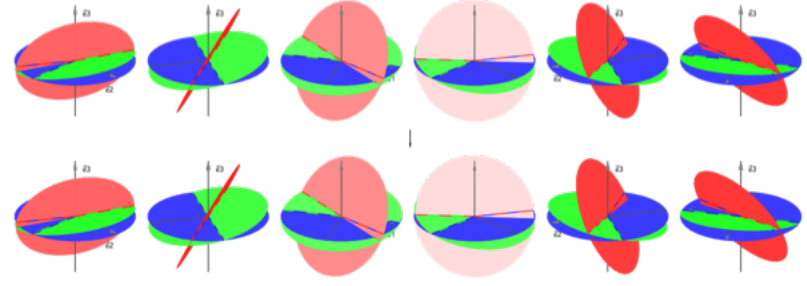
$$R3 \leftarrow \left( \frac{1}{M[3,3]} \right) \times R3$$

$$\begin{bmatrix} 3 & 5 & -3 \\ 0 & -1 & 5 \\ 0 & 0 & 6 \end{bmatrix} \rightarrow \begin{bmatrix} 3 & 5 & -3 \\ 0 & -1 & 5 \\ 0 & 0 & 1 \end{bmatrix}$$

Column directions  
 Scaling space:  
 all columns scale  
 together along  $\vec{e}_3$  direction by  $\approx 0.167$   
 scaling coefficient  $> 0$   
 ↓  
 directions are preserved



Row normal planes (red: r1, green: r2, blue: r3)  
 planes remain unchanged



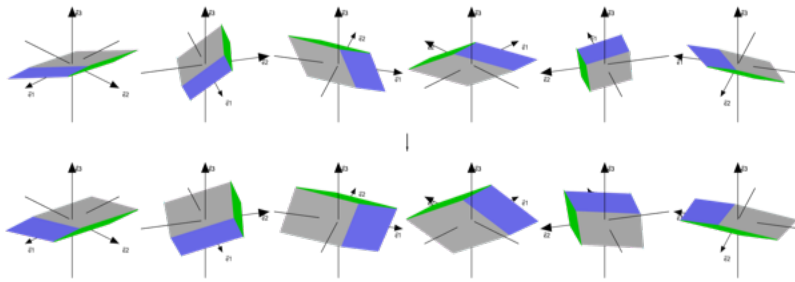
Step 4 of 8  
 Make  $M[1,3] = 0$  using pivot  $M[3,3]$   
 $R1 \leftarrow R1 - M[1,3]*R3$

$$\begin{bmatrix} 3 & 5 & -3 \\ 0 & -1 & 5 \\ 0 & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 3 & 5 & 0 \\ 0 & -1 & 5 \\ 0 & 0 & 1 \end{bmatrix}$$

Column directions

Shearing space:

- all columns move together
- sheared space straightens along  $\vec{e}_1$  direction

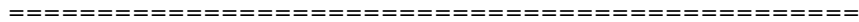
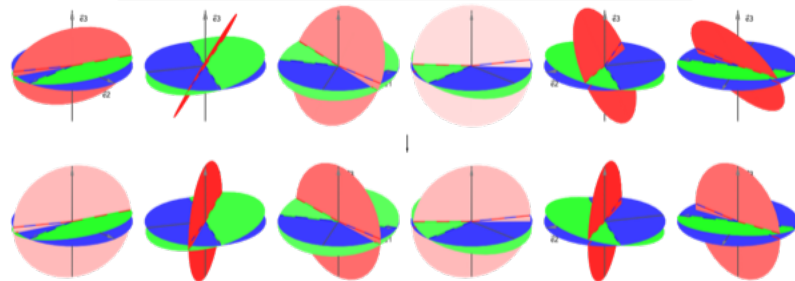


Row normal planes (red: r1, green: r2, blue: r3)

coefficient of  $x_3$  is eliminated in row 1



red plane adjusts so that  
(plane normal)  $\cdot \vec{e}_3 = 0$



Step 5 of 8

Make  $M[2,3] = 0$  using pivot  $M[3,3]$

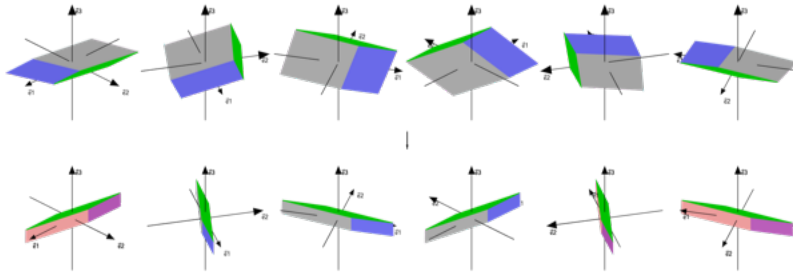
$$R2 \leftarrow R2 - M[2,3] \cdot R3$$

$$\begin{bmatrix} 3 & 5 & 0 \\ 0 & -1 & 5 \\ 0 & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 3 & 5 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Column directions

Shearing space:

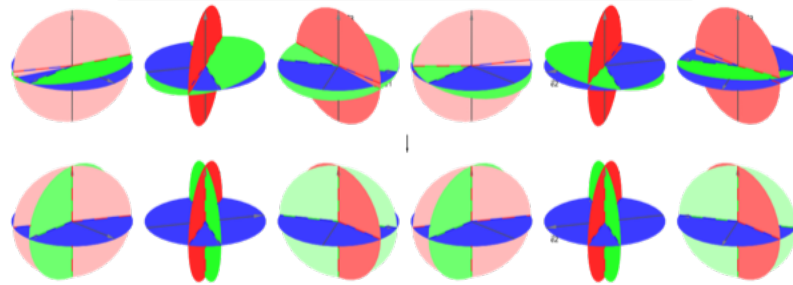
- all columns move together
- sheared space straightens along  $\vec{e}_2$  direction



Row normal planes (red: r1, green: r2, blue: r3)  
coefficient of  $x_3$  is eliminated in row 2



green plane adjusts so that  
(plane normal)  $\cdot \vec{e}_3 = 0$



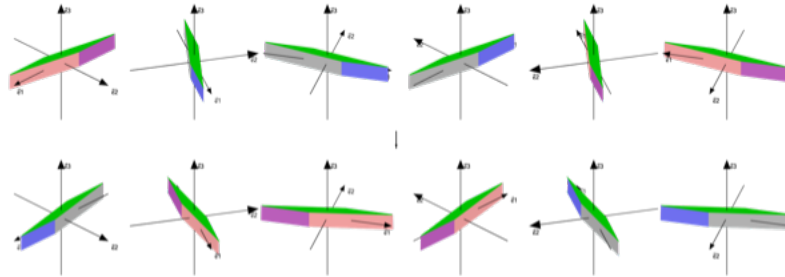
Step 6 of 8

Make pivot  $M[2,2] = 1$

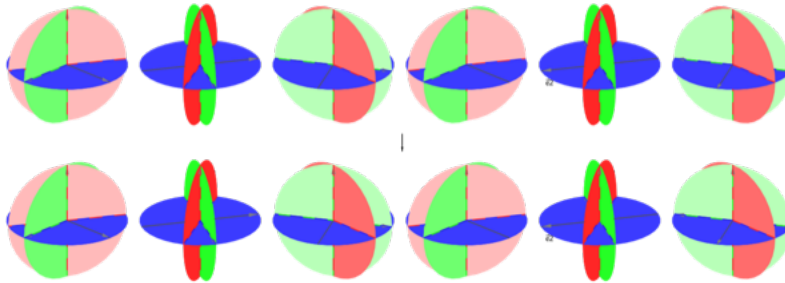
$$R2 \leftarrow \left( \frac{1}{M[2,2]} \right) \times R2$$

$$\begin{bmatrix} 3 & 5 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 3 & 5 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Column directions  
 Scaling space:  
 all columns scale  
 together along  $\vec{e}_2$  direction by -1  
 scaling coefficient < 0  
 ↓  
 direction along this axis is reversed



Row normal planes (red: r1, green: r2, blue: r3)  
 planes remain unchanged



Step 7 of 8

Make  $M[1,2] = 0$  using pivot  $M[2,2]$

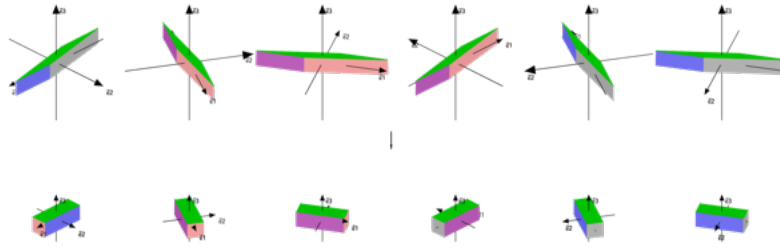
$$R1 \leftarrow R1 - M[1,2]*R2$$

$$\begin{bmatrix} 3 & 5 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 3 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Column directions

Shearing space:

- all columns move together
- sheared space straightens along  $\vec{e}_1$  direction

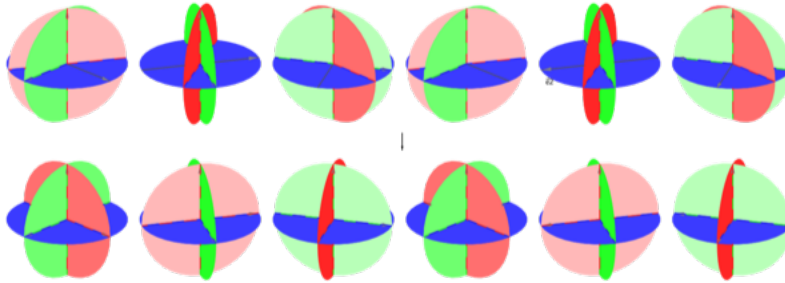


Row normal planes (red: r1, green: r2, blue: r3)

coefficient of  $x_2$  is eliminated in row 1



red plane adjusts so that  
(plane normal)  $\cdot \vec{e}_2 = 0$



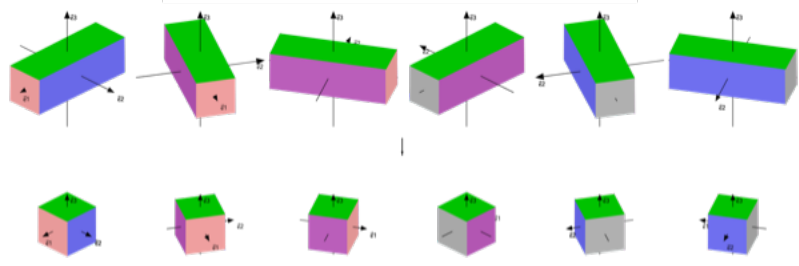
Step 8 of 8

Make pivot  $M[1,1] = 1$

$$R1 \leftarrow \left( \frac{1}{M[1,1]} \right) \times R1$$

$$\begin{bmatrix} 3 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Column directions  
Scaling space:  
all columns scale  
together along  $\vec{e}_1$  direction by  $\approx 0.333$   
scaling coefficient  $> 0$   
↓  
directions are preserved



Row normal planes (red: r1, green: r2, blue: r3)  
planes remain unchanged

